

Neural Networks — April 18, 2024

We want to use a *Neural Network* (NN) to learn, e.g., the XOR function. Apparently, in this case we have two input nodes (`inputs = 2`) and one output node.

Formulas

First we define the sigmoid function g and compute its derivative g' :

$$g: x \mapsto 1/(1 + e^{-\beta x}) \quad g': x \mapsto \beta g(x)(1 - g(x))$$

Usually we take $\beta = 1$. We can also use other activation functions, like ReLU.

For weights W_j ($j = 0, 1, 2, \dots, \text{hiddens}$) on the edges from hidden layer to output layer (with one output node) the update rule is:

$$W_j \leftarrow W_j + \alpha \cdot a_j \cdot \Delta \quad \text{with} \quad \Delta = \text{error} \cdot g'(\underline{\text{in}})$$

Here α is the learning rate, a_j is the activation of the j th hidden node, and $\underline{\text{in}} = \sum_{\ell=0}^{\text{hiddens}} W_\ell a_\ell$ is the input for the single output node (in general there can be more than one); **error** is defined as the target value t minus the net output $g(\underline{\text{in}})$. Always keep the hidden bias node 0 at $a_0 = -1$.

And for weights $W_{k,j}$ ($k = 0, 1, \dots, \text{inputs}$; $j = 1, 2, \dots, \text{hiddens}$) on the edges from input layer to hidden layer the update rule is:

$$W_{k,j} \leftarrow W_{k,j} + \alpha \cdot x_k \cdot \Delta_j \quad \text{with} \quad \Delta_j = g'(\underline{\text{in}}_j) \cdot W_j \cdot \Delta$$

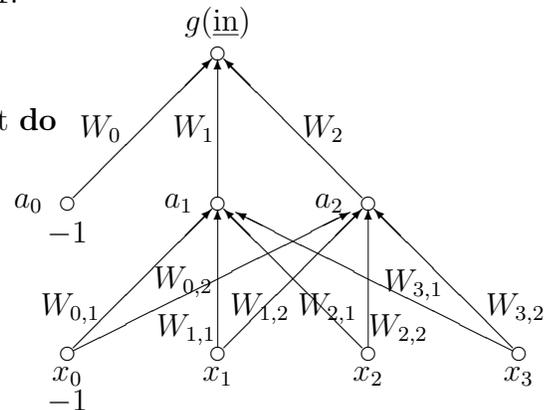
Here x_k is the k th input, and $\underline{\text{in}}_j = \sum_{\ell=0}^{\text{inputs}} W_{\ell,j} x_\ell$ is the input for the j th hidden node, and $a_j = g(\underline{\text{in}}_j)$. Always keep the input bias node 0 at $x_0 = -1$.

Finally, the *Backpropagation algorithm* reads like this:

```
repeat
  for each (*)  $e = (x_1, x_2, \dots, x_{\text{inputs}}, t)$  in training set do
    compute  $\underline{\text{in}}_j$ 's,  $a_j$ 's,  $\underline{\text{in}}$  and  $g(\underline{\text{in}})$ 
    compute error,  $\Delta$  and  $\Delta_j$ 's
    update  $W_j$ 's and  $W_{k,j}$ 's
  until network "converged"
```

(*) in random order

In the figure we have: `inputs = 3` en `hiddens = 2`.



Implementation

On the website www.liacs.leidenuniv.nl/~kosterswa/AI/ a simple skeleton program called `mnskelet.cc` is available. The variables are: `input[k]` $\leftrightarrow x_k$, `inhiddens[j]` $\leftrightarrow \underline{\text{in}}_j$, `acthiddens[j]` $\leftrightarrow a_j$, `inoutput` $\leftrightarrow \underline{\text{in}}$, `netoutput` $\leftrightarrow g(\underline{\text{in}})$, `target` $\leftrightarrow t$, `delta` $\leftrightarrow \Delta$, `deltahiddens[j]` $\leftrightarrow \Delta_j$, `inputtohidden[k][j]` $\leftrightarrow W_{k,j}$, `hiddentooutput[j]` $\leftrightarrow W_j$ and finally `ALPHA` $\leftrightarrow \alpha$. Note that `inputs < MAX` and `hiddens < MAX`.

We use `./nn <inputs> <hiddens> <epochs> <type> <seed>`, where we try to learn from `<epochs>` examples, and `<type>` determines the activation function.